

Pitch Party Inspirations

A: Use AR (Augmented Reality) for an educational experience.

Inspiration: Augmented Reality

Augmented reality (AR) is an interactive experience of a real-world environment where real objects are enhanced by computer-generated information.



Image Source: "Moving Cities, Augmented Reality Multiplayer Game," Marc Lee, CC BY-SA 4.0

Inspiration: Smart Glasses

Hololens is a pair of mixed reality smart glasses developed and manufactured by Microsoft.

Information from [Microsoft Hololens](https://www.microsoft.com/en-us/hololens).



Image Source: "MicrosoftHoloLens," Kai Kowalewski, CC BY-SA 4.0

Inspiration: Mobile AR

Mobile phones from Apple and Android are combining hardware with machine learning and developer tools to enable engaging AR experiences.

Information from [Apple Augmented Reality](#) and [AR Core Android](#).



Image Source: Pexels

Inspiration: Projected AR

Projected AR is a technology that overlays digital projections onto the physical world. This form of AR doesn't require a personal device to project imagery.

Information from [Cantina](#).

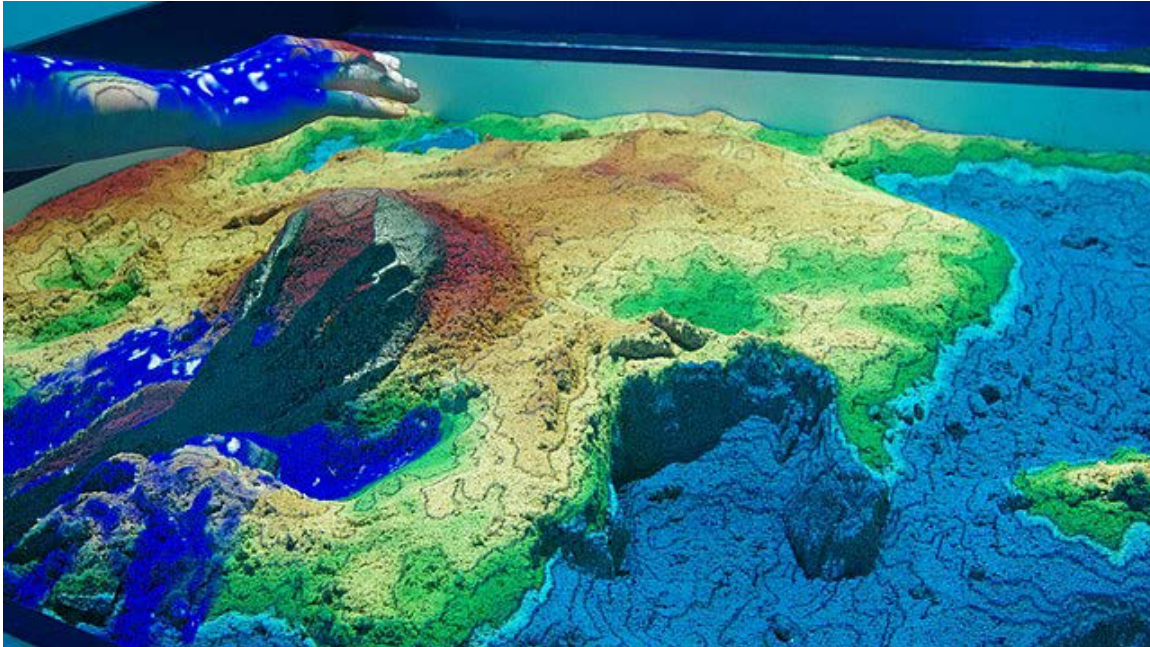


Image Source: "GSC Berlin Augmented Reality Sandbox," Cyrill Etter, CC BY-SA 4.0

B: Design an interactive experience on water resource protection.

Inspiration: Lead in Drinking Water

Lead can contaminate drinking water via the corrosion of lead-containing plumbing materials, causing a number of health issues in humans.

Information from the [EPA](#).



Image Source: Public Domain, US EPA Environmental-Protection-Agency

Inspiration: Water Management

In order to reduce water usage, water management techniques like restroom fixture refitting and rainwater recovery can be implemented.

Information from the [EPA](#).



Image Source: Angelina Shi

Inspiration: Sewer Overflow

Heavy rainfall can often cause sewage to overflow into local waterways. Sewer overflow is a recurrent issue in Pittsburgh.

Information from the [Upper Allegheny Joint Sanitary Authority](#).



Image Source: Angelina Shi

Inspiration: Healthy Watersheds

A healthy watershed provides benefits to natural ecosystems, water quality, and even local economies.

Information from the [EPA](#).



Image Source: Angelina Shi

C: Design an experience based on your impression of Pittsburgh.

Inspiration: City of Bridges

Pittsburgh is called the "City of Bridges." The city is home to 446 bridges.

Information from the [Heinz History Center](#).



Image Source: "Three Yellow Bridges - Pittsburgh," Bart Everson, CC BY 2.0

Inspiration: Emoticons

Emoticons were invented by Scott Fahlman at Carnegie Mellon University in 1980.

Information from [Carnegie Mellon University](https://www.cmu.edu/~fahlman/).

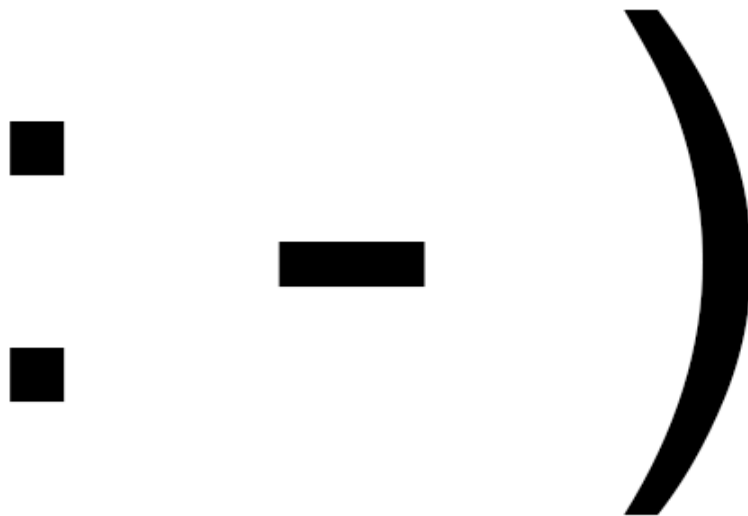


Image Source: Public Domain

Inspiration: Polio Vaccine Invention

The Polio vaccine was invented by Dr. Jonas Salk in Pittsburgh in 1950.

Information from the [Salk Institute](#).



Image Source: Public Domain, SAS Scandinavian Airlines

Inspiration: Children's Television

Mister Rogers' Neighborhood was produced by WQED in Pittsburgh.

Information from [Mister Rogers' Neighborhood](#).



Image Source: Public Domain

D: Use gesture technology to create an experience on weather or climate.

Inspiration: Kinect

Kinect allows a user to move their body to control games, movies, and more. It makes users feel immersed in a simulated world.

Information from [Wikipedia](#).



Image Source: Public Domain, Evan-Amos

Inspiration: Full Body Tracking

Full Body Tracking makes virtual celebrities or VR avatars possible. It gives people a way to play the role of a digital character.

Information from [exyte](https://www.exyte.com).



Image Source: VR Chat

Inspiration: Gesture Tracking in Phones

Gesture tracking is already implemented in devices like phones. Hand movements can turn on a phone, mute alerts, or take a screenshot.

Information from [Samsung](#).

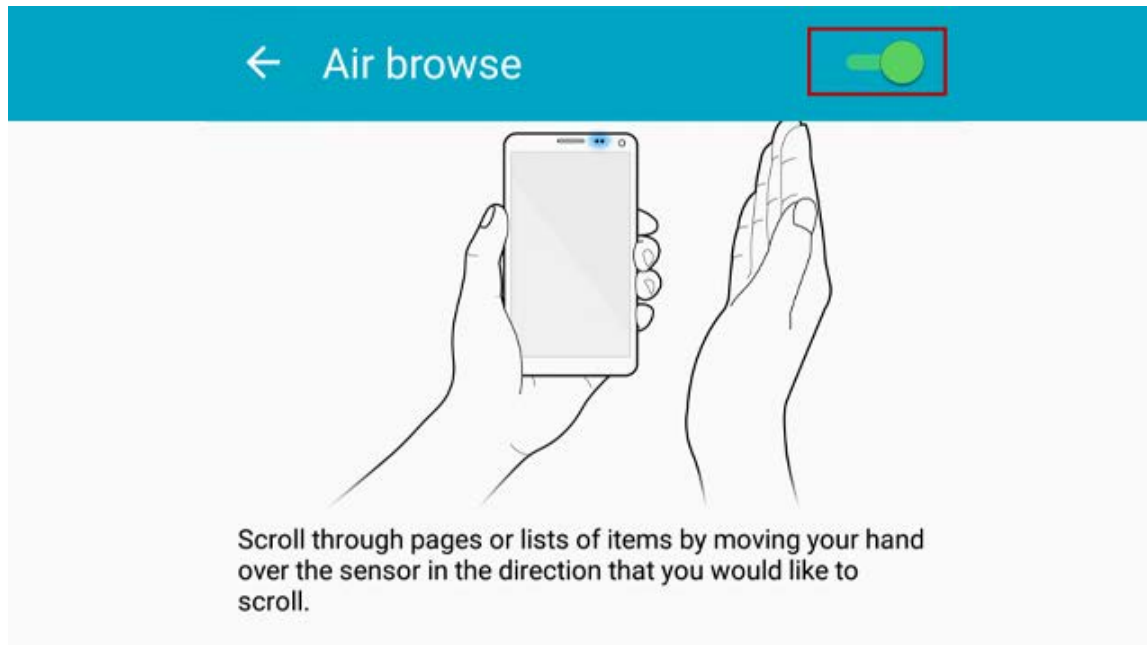


Image Source: Samsung

Inspiration: Gesture Technology Research

Researchers are conducting research on gesture technology to understand the technologies' potential uses in education.

Information from the [University of Birmingham](#).



Image Source: "Gesture Recognition," Comixboy, CC BY 2.5

E: Design an experience based on a personal hobby.

Inspiration: Cooking

Cooking produces some tasty results!



Image Source: Pexels

Inspiration: Hiking

Hiking is a great way to get out and exercise.



Image Source: Angelina Shi

Inspiration: Gardening

Gardening is a good fit for any plant or flower lover.



Image Source: Pexels

Inspiration: Reading

Reading is an excellent way to pass time.

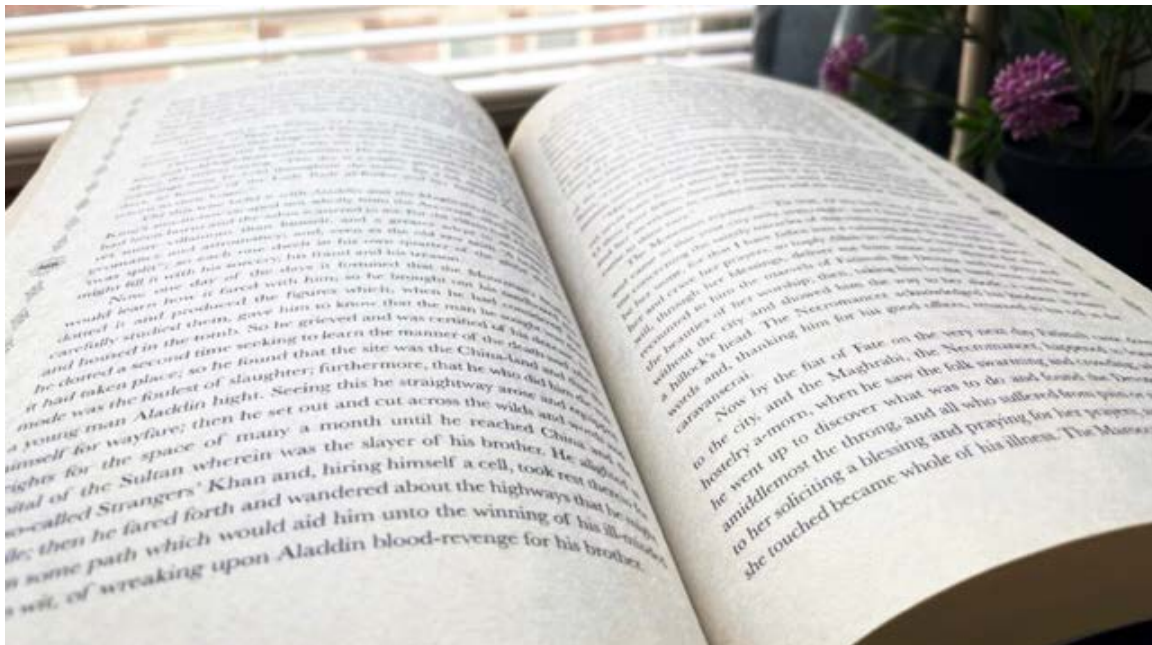


Image Source: Angelina Shi

F: Use a mobile app in an unconventional way.

Inspiration: Haptics

Both Android devices and iPhones incorporate haptic feedback. Haptics allow for users to receive touch feedback, typically in the form of vibration.

Information from [Apple](#) and [Material Design](#).

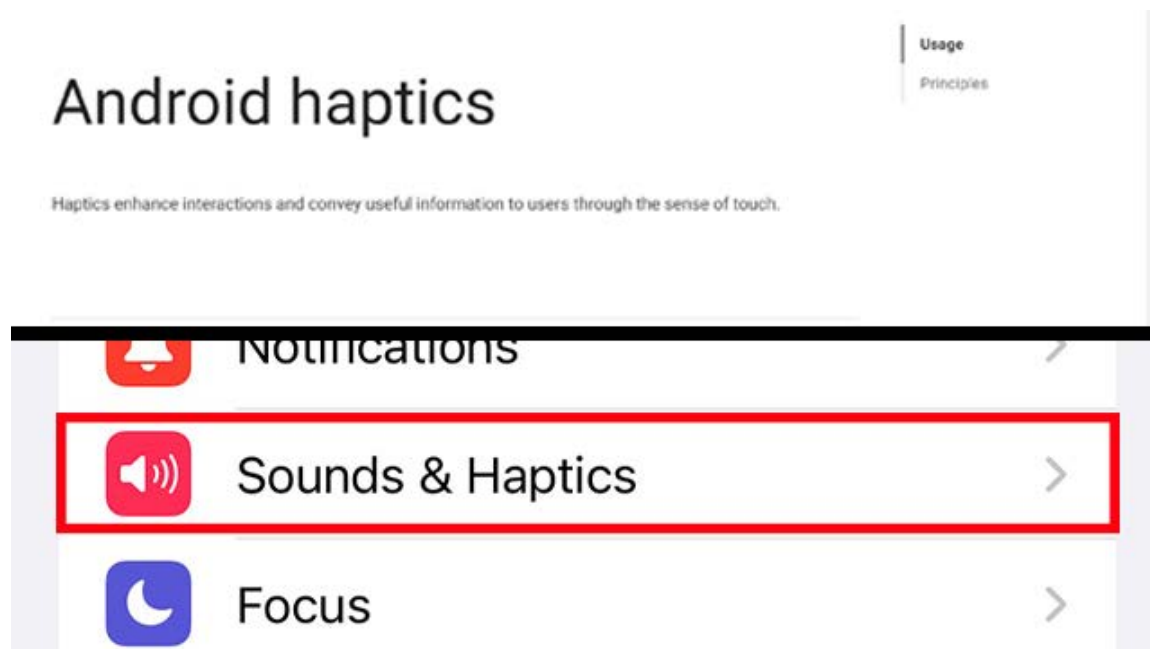


Image Source: Apple, Material Design

Inspiration: Magnifier

The Magnifier is an iPhone accessibility tool which has magnification, color filters, and distance calculation features. Similar apps exist for Android.

Information from [Apple](#) and [The Wonder of Tech](#).

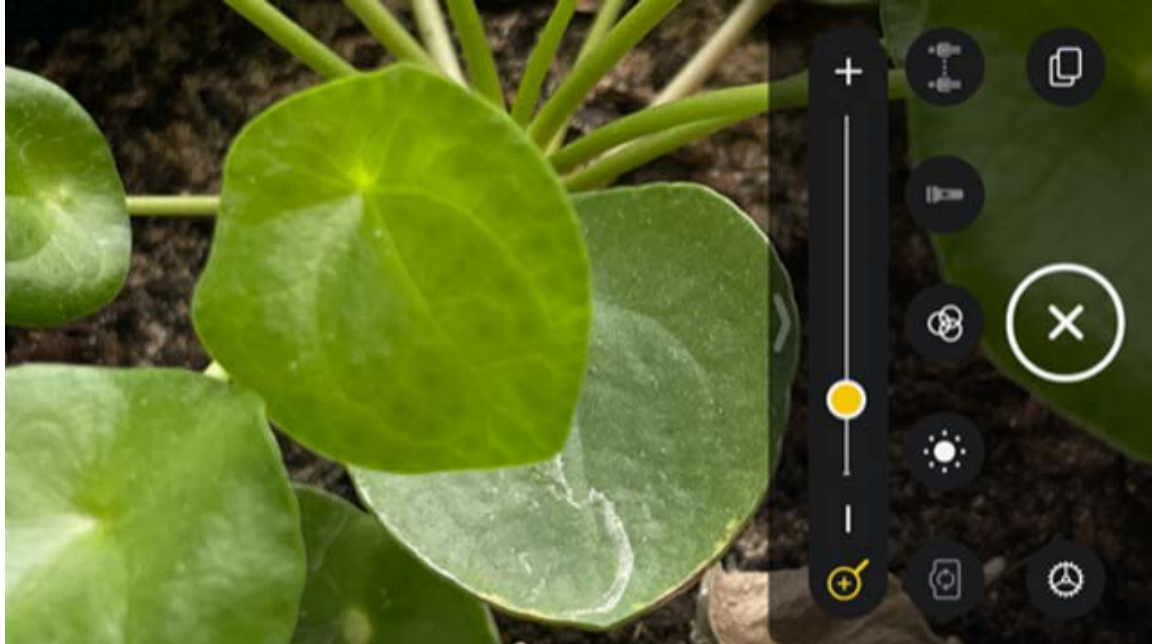


Image Source: Apple

Inspiration: Measure

Measurement apps are available on both iPhone and Android. They allow users to automatically or manually measure objects and distances.

Information from [Apple](#) and [Lifewire](#).



Image Source: Apple

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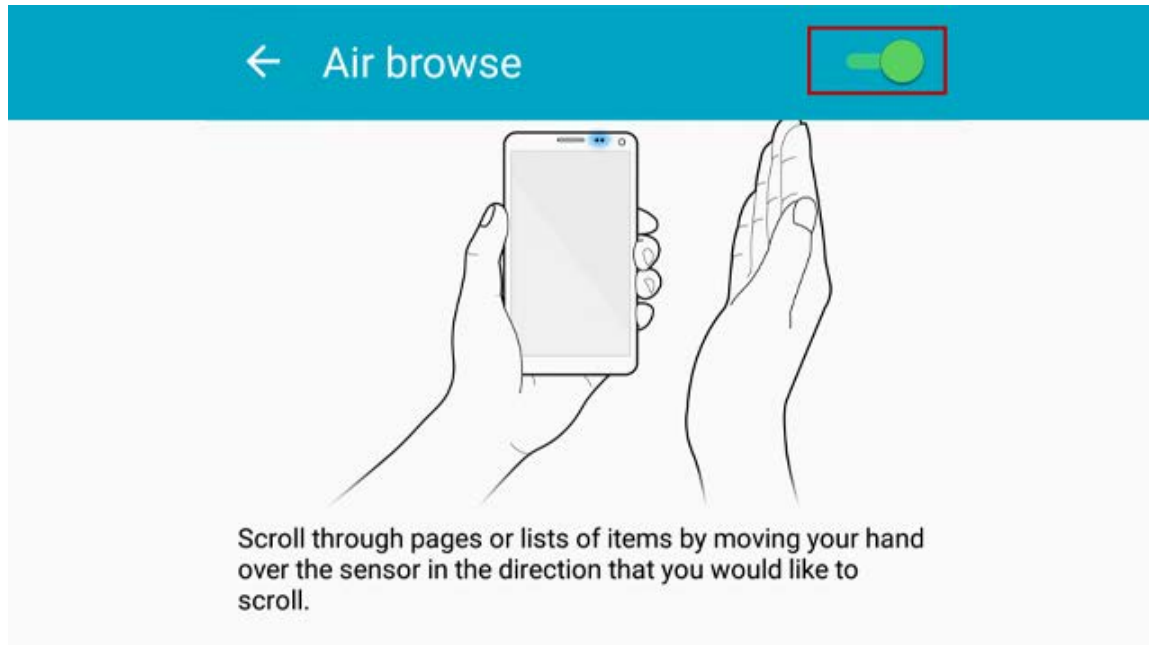


Image Source: Samsung

G: Highlight contributions to science by women and gender minorities.

Inspiration: Chien-Shiung Wu

Chien-Shiung Wu (1912–1997) was a Chinese American physicist who worked on the Manhattan Project.

Information from the [Atomic Heritage Foundation](#).



Image Source: Acc. 90-105 - Science Service, Records, 1920s-1970s, Smithsonian Institution Archives

Inspiration: Katherine Johnson

Katherine Johnson (1918–2020) was an African American mathematician who worked on the space program at NASA.

Information from [NASA](https://www.nasa.gov).



Image Source: Public Domain, NASA; restored by Adam Cuerden

Inspiration: Marie Curie

Marie Curie (1867–1934) was a Polish French physicist and two time Nobel Prize winner who studied radioactivity.

Information from the [Nobel Prize](#).



Image Source: Public Domain

Inspiration: Youyou Tu

Youyou Tu (born 1930) is a Chinese scientist and Nobel Prize winner who discovered a novel malaria therapy.

Information from the [Nobel Prize](#).



Image Source: Public Domain, Xinhua News agency

H: Highlight contributions to science by traditionally underrepresented groups.

Inspiration: George Washington Carver

George Washington Carver (1864–1943) was an African American scientist who studied agricultural production and promoted new farming methods.

Information from [Tuskegee University](#).



Image Source: Public Domain

Inspiration: Mario Molina

Mario Molina (1943–2020) was a Mexican environmental chemist and Nobel Prize winner who studied Earth's ozone layer.

Information from the [Nobel Prize](#).



Image Source: "Mario Molina y Pablo Badenier," Gobierno de Chile, CC BY 3.0 CL

Inspiration: Roger Tsien

Roger Tsien (1952–2016) was a Chinese American biochemist and Nobel Prize winner who worked with fluorescent proteins.

Information from the [Nobel Prize](#).



Image Source: Public Domain, Eric Draper

Inspiration: Subrahmanyan Chandrasekhar

Subrahmanyan Chandrasekhar (1910–1995) was an Indian American astrophysicist and Nobel Prize winner who studied the evolution of stars.

Information from the [Nobel Prize](#).



Image Source: Public Domain, Startchild Project NASA

J: Design an experience to reflect monthly astronomy discoveries.

Inspiration: Exoplanets

Exoplanets are planets located outside of our solar systems. To date, NASA has confirmed over 5000 exoplanets.

Information from [NASA Exoplanet Exploration](#).

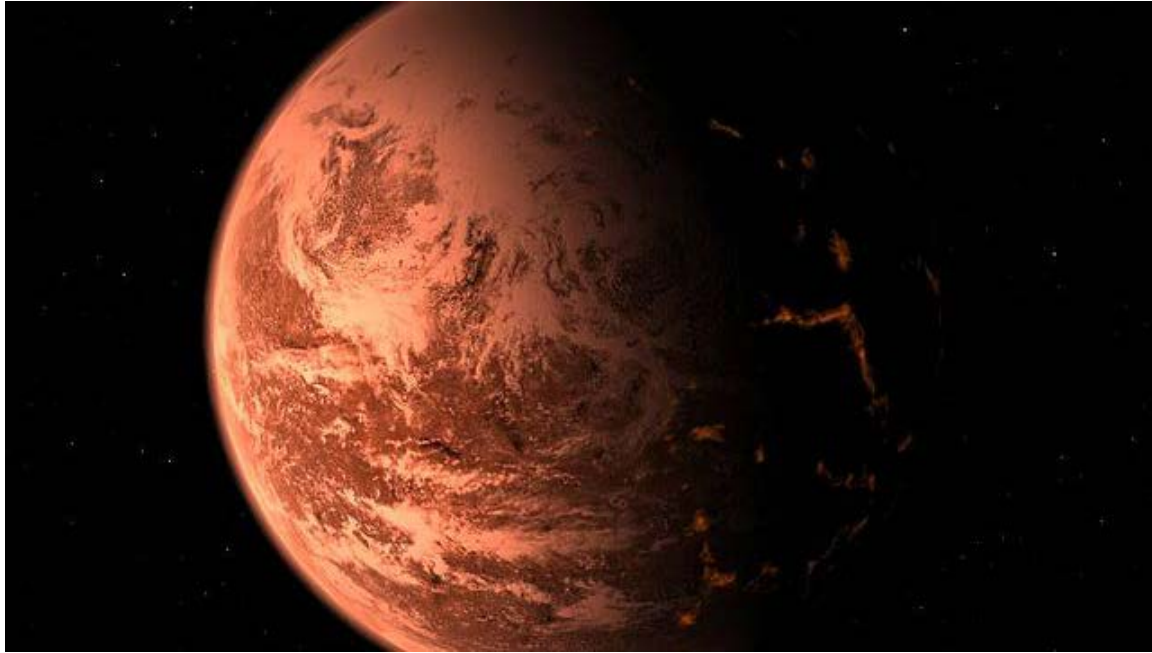


Image Source: *Public Domain, Trent Schindler, National Science Foundation*

Inspiration: Hubble Space Telescope

The Hubble Space Telescope was deployed by the space shuttle Discovery in 1990 and has helped scientists observe distant astronomical objects.

Information from [NASA Hubble Space Telescope](https://www.nasa.gov/hubble).



Image Source: Public Domain, NASA

Inspiration: Mars Rovers

Rovers help explore the surface of Mars. The newest NASA rover, Perseverance, landed on Mars in February of 2021.

Information from [NASA Mars 2020 Perseverance Rover](#).

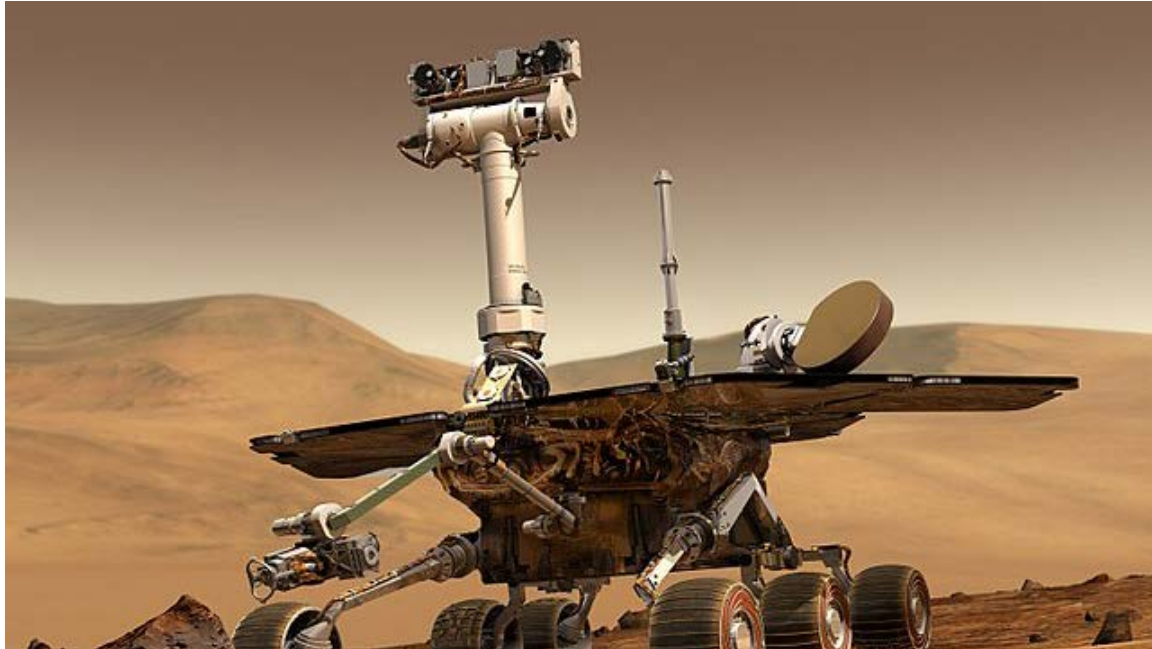


Image Source: Public Domain, NASA/JPL/Cornell University, Maas Digital LLC

Inspiration: Space Travel

With the retirement of NASA's space shuttles, NASA has partnered with private companies for future space travel missions.

Information from [NASA Commercial Crew Program](#).



Image Source: Public Domain, NASA/Bill Anders

K: Increase health knowledge within your community.

Inspiration: Nutrition

What constitutes healthy eating? Can food be both healthy and affordable?

Information from the [USDA](#).



Image Source: Pexels

Inspiration: Equity in Health Care

Equity in health means that all people have equal opportunity to access good quality health care.

Information from [Health Affairs](#).



Image Source: Pexels

Inspiration: Vaccines

Vaccines are proven to be safe and effective in preventing serious diseases in both children and adults.

Information from the [CDC](#).



Image Source: Pexels

Inspiration: Evaluating Sources

Educate people on how to evaluate sources. How can they determine what information is credible?

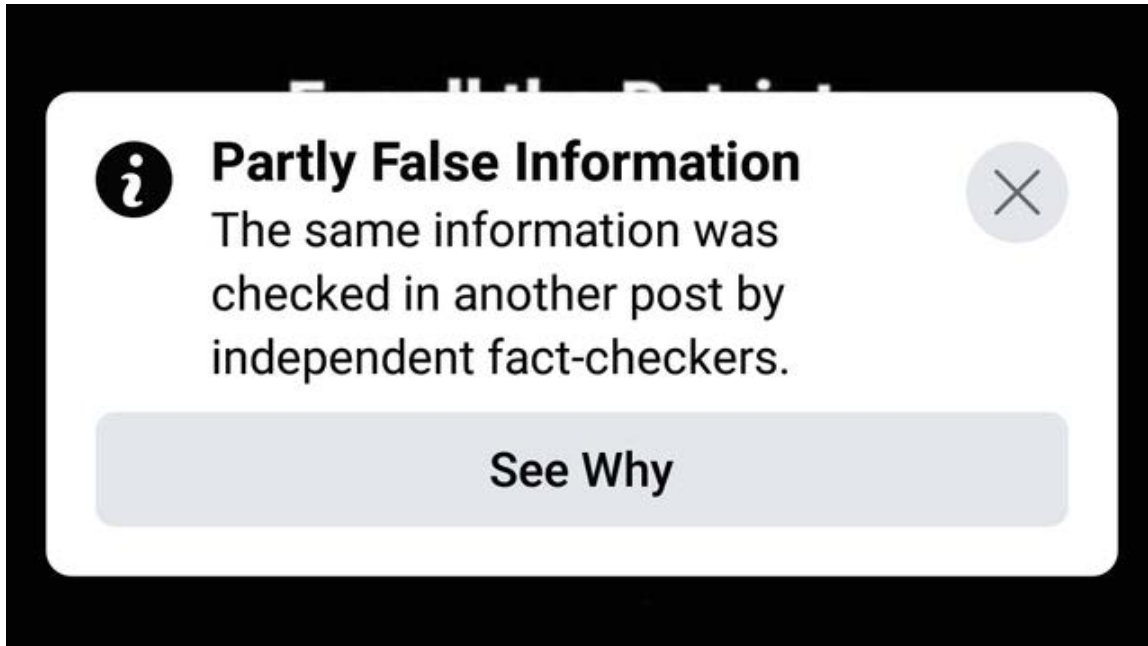


Image Source: Public Domain, Facebook, Inc.

L: Invite discussion about topics relating to climate change.

Inspiration: What is Climate Change?

Climate change is the long term shift in temperature and weather pattern. Human activity is one of the driving factors of climate change today.

Information from [United Nations Climate Action](#).



Image Source: Pexels

Inspiration: Clean Energy

Clean energy includes solar, wind, water, and geothermal power. Clean and renewable energy can have positive effects on the environment.

Information from the [Department of Energy](#).



Image Source: Pexels

Inspiration: Get Involved

How can people get involved with initiatives and activities related to climate change?



Image Source: "Climate March 2015 - Set Off Change," Garry Knight, CC0 1.0 (Public Domain Dedication)

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Image Source: Public Domain, Facebook, Inc.

M: Create an interactive learning experience for large groups.

Inspiration: College Student Groups

Create an interactive learning experience for college students.



Image Source: Angelina Shi

Inspiration: Elementary School

Create an interactive learning experience for an elementary school field trip.



Image Source: Pexels

Inspiration: Seniors

Create an interactive learning experience for senior groups.



Image Source: Pexels

Inspiration: Tourists

Create an interactive learning experience for tourists.



Image Source: "Tourist-Information," Frank Vincentz, CC BY-SA 3.0

N: Create an immersive experiential event.

Inspiration: Projected AR

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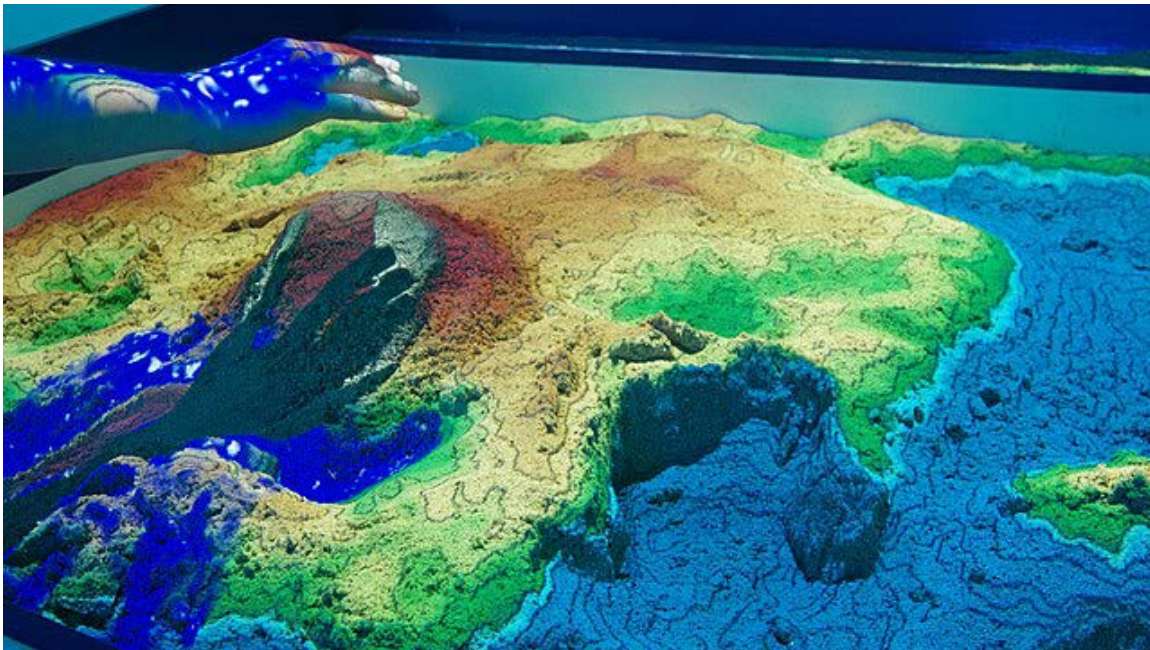


Image Source: "GSC Berlin Augmented Reality Sandbox," Cyrill Etter, CC BY-SA 4.0

Inspiration: Mixed Reality

Mixed reality (MR) merges real and digital environments in order to create spaces where physical and digital objects may exist and interact with one another.

Information from [Wikipedia](#).



Image Source: Public Domain, Davepape

Inspiration: VR Gloves

VR Gloves provide hand tracking and haptic feedback to give users a more immersive experience.

Information from [Glove Magazine](#).



Image Source: Public Domain, National Aeronautics and Space Administration

Inspiration: The EFX 3000

The EFX 3000 is a 42 person moving ride that uses laser projectors to take visitors on a journey through the oil drilling process.

Information from [rabcup](http://rabcup.com).



Image Source: rabcup

P: Combine two different technologies for an interactive experience.

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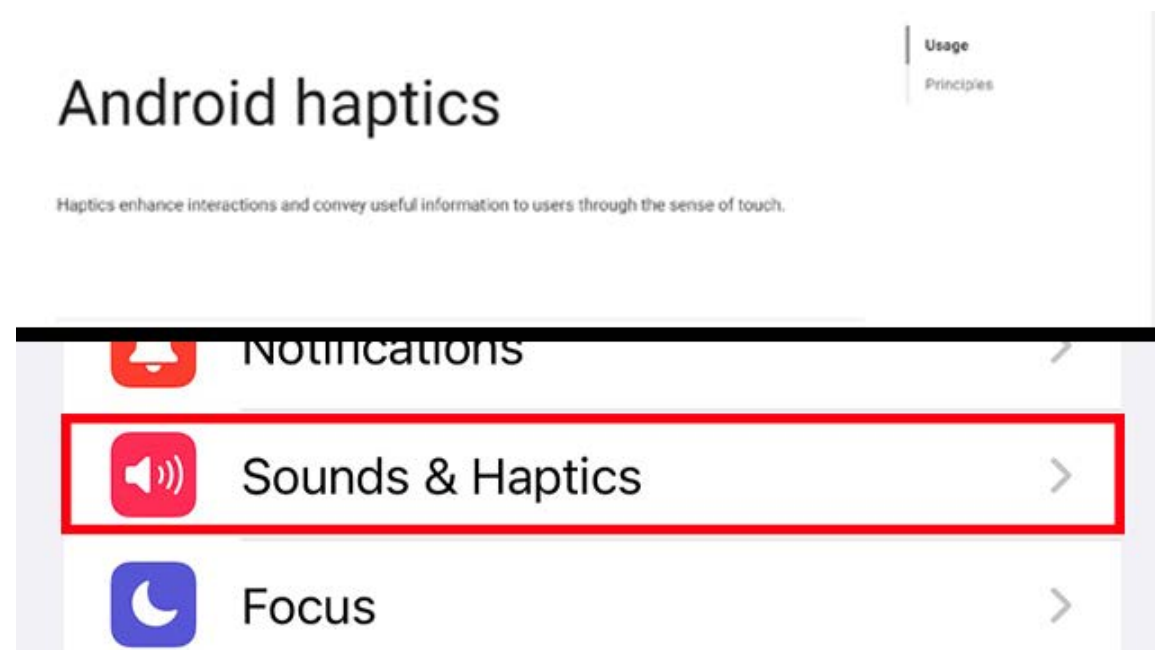


Image Source: Apple, Material Design

Inspiration: VR Headsets

Oculus (Meta) Quest 2 is one of the best selling VR Headsets. It aims to create virtual social spaces.

Information from the [Oculus Official Website](#).



Image Source: "Oculus Quest 2," KKPCW, CC BY-SA 4.0

Q: Highlight a scientist who you believe deserves more recognition.

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Information from the [Nobel Prize](#).



Image Source: Public Domain, Eric Draper

R: Create a VR (Virtual Reality) experience on the pandemic.

Inspiration: What is VR?

Virtual reality (VR) is the experience where users feel immersed in a simulated world, via hardware (headsets) and software.

Information from [Wikipedia](https://en.wikipedia.org).



Image Source: "Reality check," ESA, CC BY-SA 3.0 IGO

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Information from the [Oculus Official Website](https://www.oculus.com/).



Image Source: "Oculus Quest 2," KKPCW, CC BY-SA 4.0

Inspiration: Omnidirectional Treadmill

The Virtuix Omni is an omnidirectional treadmill simulator for virtual reality games and other applications. It uses a platform to simulate the motion of walking.

Information from [Virtuix](#).



Image Source: "Virtuix Omni Skyrim (cropped)," Czar, CC BY-SA 3.0

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Information from [Glove Magazine](#).



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